Sai Prapanch Adloor

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EDUCATION

Savannah College of Art & Design
Savannah, GA, USA
MFA Interactive Design & Game Development
Current CGPA: 3.71/4

Easwari Engineering College

Chennai, Tamil Nadu, India
B.E. in Computer Science and Engineering.
CGPA: 7.5/10

PERSONAL INFORMATION
DOB: 14th September 1996
Nationality: Indian

AREAS OF INTEREST
•Narrative Design
•Game Systems Design
•Game Production

LINKS
LinkedIn: //saiprapanch
Blogspot: [Creative Writing]
Goodreads: [Author Profile]

SKILLS
Software
•Unity
•Unreal
•Autodesk Maya
•ZBrush
Programming Languages
•C/C++/C#/Java/HTML
General
•Creative Writing
•Graphic Design
•Good Communication Skills
•Leadership Experience
•Team Player

LANGUAGES KNOWN
•Tamil: Native
•English: Fluent
•Hindi: Working Knowledge

Work Experience
BYJU'S | Junior Game Designer
August 2018- December 2018| Bangalore, India
•Worked as a core game designer in the development of the [Byjus Early Learn App] in collaboration with Disney.
• Designed various tools used in the game's development.
• Oversaw an extensive game production pipeline.

INTERNSHIPS
BYJU'S | Game Design Intern
January 2018- July 2018| Bangalore, India
•Worked on designing the Narrative and Specifications of various features in the [Byjus Early Learn App].
•Gained expreience in Game Design Documentation and prototyping Game Mechanics for children games.
•Worked in a large and diverse team of game designers.

CERTIFICATIONS
Introduction to Game Development
Michigan State University| Coursera
Principles of Game Design
Michigan State University| Coursera

PROJECTS
Rookie Detective
•A 2D interactive visual novel game that provides non-linear narratives with multiple endings.
Roller Madness
•A 3D roller-ball game that involved obstacles, pickups and enemies to evade.
Box Shooter
•A 3D first person shooter that required the player to shoot randomly appearing boxes in an arena.

EXTRA-CURRICULAR ACHIEVEMENTS
•Wrote and published 2 novels in a fantasy-fiction series 'Contractor', titled:
  -*The Legendary Contract of Vento* and
  -*Crusade for the Dragon Contracts*
•Mentor in the Online Novel Writing workshop conducted by 'The Climber'– an educational startup.
•Guest Speaker in 'Lit.Up'– a national level literary event organised by 'The Climber'.
•Initiated the Game Development Cell in Easwari Engineering College.
•Chief Editor and Lead Designer of the Department Editorial in Easwari Engineering College.
•President of the College Literary Club 2016-17
•Winner of multiple literary events in College level.